Grade Six
Trivia Game Questions
Guidelines

As part of your computer experience this year, you will design a Trivia Game using PowerPoint. Your game will feature four questions from each of the following subjects (a total of 20 questions): Language Arts, Math, Science, Social Studies and Computers.

Because time is limited in class, you must get your questions outside the class – at home, or during OP. Once your questions (and answers) are completed and handed in, you will be allowed to start using PowerPoint. I will give you a separate sheet with details regarding the PowerPoint project.

Where can you find questions? All text books have many interesting facts. Turn each fact into a question. If you have a computer at home, you can also use sites such as www.factmonster.com or www.funtrivia.com or www.timeforkids.com. You may also go to Google or other search engines where you simply search for questions using key words such as, math (or science, or other subjects) trivia, or interesting facts or middle school trivia questions, or fun facts, etc. Make sure you also write down the correct answers because you will use them in your Trivia Game.

What kinds of questions are acceptable? The name of the game is “trivia,” which means interesting little known facts. Make sure your questions are neither extremely difficult for a sixth grader, nor terribly easy. For math, no calculations, please!

How do you bring the trivia questions and answers to class? You have two choices: a) write them down clearly on a piece of paper. b) If you choose to type them on your computer at home, “save” them to a USB flash drive and bring to school.

When are the questions due? The deadline is 7 Days into the Cycle. If you can bring your questions earlier it will benefit you, because you will have more time to design your PowerPoint game.

When do you work on the PowerPoint project? (Remember: You are not allowed to begin your PowerPoint project until your questions and answers are completed). At first you will use any spare time that is left in class. For example, if you complete an assignment or a test earlier than the other students, you can use the time that is left to work on your project. Towards the end of the cycle the whole class will be given time to work exclusively on the Trivia project.

Have fun learning new and interesting things!